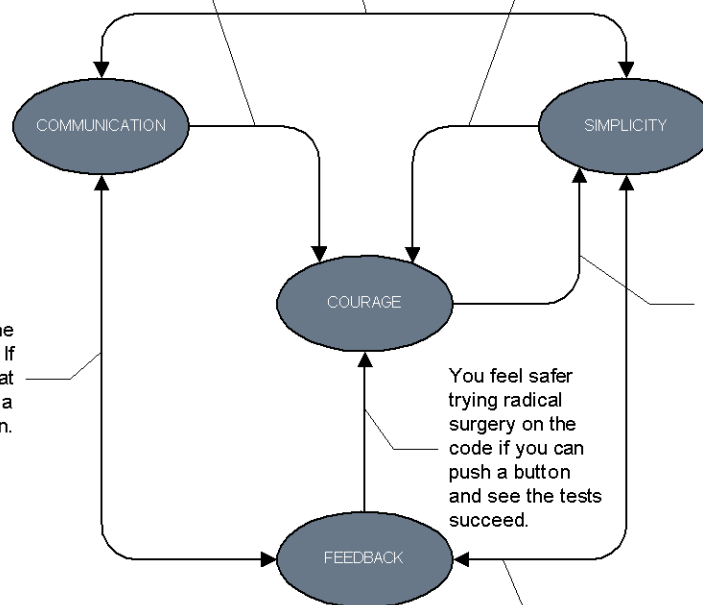HUMILITY

The more you communicate, the clearer you can see what needs to be done and the more confidence you have about what really doesn't need to be done. The simpler the system, the less you have to communicate about, which leads to more complete communication.

Opens the possibility for more high-risk, high-reward experiments.

You can afford to be more courageous with a simple system. You are less likely to break it unknowingly.

COMMUNICATION

SIMPLICITY

COURAGE

As soon as you see the possibility of simplifying the system you try it.

The more feedback you have, the easier it is to communicate. If someone hands you a test that breaks your code, that is worth a thousand hours of discussion.

You feel safer trying radical surgery on the code if you can push a button and see the tests succeed.

FEEDBACK

Simple systems are easier to test. Writing the test gives you a focus for just how simple the system can be - until the tests run, you're not done, and when all the tests run, you're done.

TITLE	Values	VERSION	1.00
PROJECT	Extreme Programming	DATE	17/11/02
NOTES		INITIALS	SJB
		PAGES	1 / 1